

Internship Requirements

Not All Internships are Eligible for Credit!!!!

Your internship must be approved by the Department. The Department has strict standards for judging whether an internship will provide you with a significant educational experience in the field of digital media. Only internships that are judged likely to give you the opportunity to learn from experienced experts in the field of digital media will be approved for credit.

Standards for Credit-Eligible Internships:

1. The internship must be in a professional for-profit or an established professional nonprofit media or communication company.

a. Internships with non-profit agencies, religious or charitable organizations, camps, or other organizations that have a primary business that is not full-time media or professional communications will not be approved for internship credit. The only exceptions will be for internships in the in-house video production unit of major corporations, such as Coca Cola, American Electric Power, etc. that have large, full-time, professional in-house video and Communications departments.

b. Internships with independent, free-lance, or unincorporated individual media content producers will not be approved for internship credit.

c. Work with student media, such as the Red & Black, NewSource, WUOG, or student organizations such as fraternities, sororities, or student clubs, will not be approved for internship credit.

2. During the internship your primary work must be working on projects that are appropriate for a Mass Media Arts of Digital or Broadcast Journalism major. This means that the internship must be in some area of digital media production, programming, sales, distribution or research.

3. Your direct supervisor must be a full-time media/communications professional with substantial professional media experience and professional media credits. The standard for “professional credits” means that the supervisor has produced a substantial body of work –production, sales, management, research, social media, etc. -- for local or network television or radio; feature films with commercial theater distribution; digital media companies such as game companies; or produced work for major corporate or government clients.

4. The organization for which you work must provide all of the necessary media and Communications equipment that you will need to complete all projects you may be assigned during the internship. You may **NOT** use Department of Entertainment and Media Studies equipment for any internship projects.

5. The intern provider must NOT require you to pay them in order to be an intern or to buy, lease, or lend any equipment or other resources to their projects or operations. You must not be required to invest in or fund any projects or operations as a condition of your internship. Nor will the internship be approved for credit if the provider requires you to buy, or otherwise provide, any insurance that indemnifies either them or yourself for any accidents or errors in which you may be involved during the course of your internship.

a. NOTE: The University of Georgia does NOT provide indemnification for students who are interning. It is against state law for UGA to do so.

6. The Department also may choose to refuse to approve credit for an internship for reasons other than those specified here. In certain circumstances, the Department Head may not tell you why she/he is declining to approve a proposed internship.